## Intensive Sheep Herding Seminar 15 – 16 June

## with Nina Krammer and Maarten Walter

## in Lower Austria – 2112 Ritzendorf

- o Focus will be on handlers and dogs learning basic and advanced herding skills, four sessions per day
- No more than 5 dogs per day (4 rounds per day for each dog)
- Two experienced herding trainers will work with you and your dog based on your personalized goals, problem-solving and giving you intensive time and attention throughout the seminar
- o Livestock will be on sheep
- o Topics will include:
  - Theory
  - Understanding of Livestock Reading and Handling
  - Course/Trial Work how to prepare for and improve your herding trial results
  - Practical Work/Chores effective work on the farm

Trainers: both Nina and Maarten emphasize a gentle and low-pressure herding philosophy. We feel that herding dogs, especially Aussies, benefit from learning to read and work livestock and grow in their confidence stronger, without excess pressure from the handler.

Nina Krammer (Mi Sombra Australian Shepherds)

Nina has been training and trialing her Australian Shepherds for 12+ years. Recently Nina and her dog, Rango qualified for the Australian Shepherd Stockdog European Championships where Rango became the Duck Champion and also placed high on Cattle and Sheep. Rango and Nina also achieved the coveted MVA Champion award for ASCA in Texas, 2023. Mi Sombra Aussies are well known for their work, performance and being your best friend.

Maarten Walter (HunkyDory Australian Shepherds)

Maarten has been training and trialing Aussies for many years. Maarten has had three of his Aussies in the ASCA Finals, winning the Cattle Championship one year with his dog Chaps. Maarten has devoted much of his life to betterment of the Aussie breed, especially when it comes to working stock.

Entries – contact Nina Krammer at <a href="mailto:krammer.nina@yahoo.de">krammer.nina@yahoo.de</a>. Cost for each Seminar will be Eur 120 per day.

Dogs must be a minimum of 10 months of age

Open for all breeds



