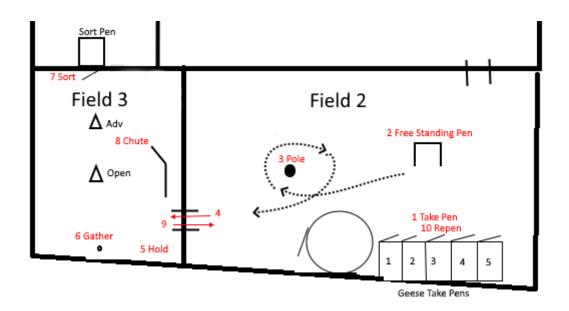
Farm Trial Day 2

14 September Farm Trial 2 – Geese

- 5 Geese per Run
- 12 Runs Possible
- No setout dog will be used
- Run Order Random Draw prior to trial

TASKS POSSIBLE SCORE

PENWORK #1	5
Geese will be in Holding Pen. Take out all 5 geese from Holding Pen towards Free Standing	
Pen. Time starts when Holding Pen gate opens and ends when gate is closed with all geese	
in the field.	
PENWORK #2	5
Drive (advanced)/fetch (open) geese into Free Standing Pen. Judge will call 'Pen'. Starts	
when geese leave the Holding Pen and ends when Judge calls 'Pen'.	20
LOCATION SPECIFIC TASK #1: Pole	20
Drive (advanced)/fetch (open) to bring the geese clockwise around the pole in Field 2 from	
Free Standing Pen in Field 2 towards Field 3 gate.	_
PENWORK #3	5
Take the geese from Field 2 to Field 3 through the gate. Time starts when geese arrive at	
the gate and ends when the gate is closed.	
LOCATION SPECIFIC TASK: HOLD	20
Take the geese to the Hold area marked by a feeder. Control and hold the geese until the	
Judge calls the Hold. Time starts when gate is closed (previous task) and ends when the	
Judge calls the Hold.	
GATHER	20
Drive or fetch and settle the geese at the cone near the feeder. Outrun/lift/fetch (Open 45	
feet, Advanced 70 feet). Starts when geese leave the cone and ends when geese return to	
the Sort Pen. Open – handler can take dog with him/her to the start pole. Advanced – dog	
stays near the geese and is called back to the handler to start the outrun.	
SORT	25
Geese will be in Field #3. Sort out 3 geese from Field 3 into the Sort Pen. After the gate is	
closed with 2 geese in the field, open the gate and let the 3 sorted geese into the field.	
Time starts when gate opens and ends when gate is closed with all geese in the field. Sort	
can be done in either direction.	
CHUTE	20
Bring 5 geese through the chute and in a controlled way to the gate for Field 3. Task starts	
when the holding pen gate is closed and ends when the geese go through the chute.	
PENWORK #4	5
Take the geese from Field 3 into Field 2. Task starts when the Field 2 gate is opened and	
ends when the Field 2 gate is closed with the geese in Field 3.	
PENWORK #5	5
Fetch or drive the geese through Field 2 to the Holding Pen and pen the geese. Time starts	
when the Field 2 gate is closed and ends when the repen gate is closed with the geese	
inside.	

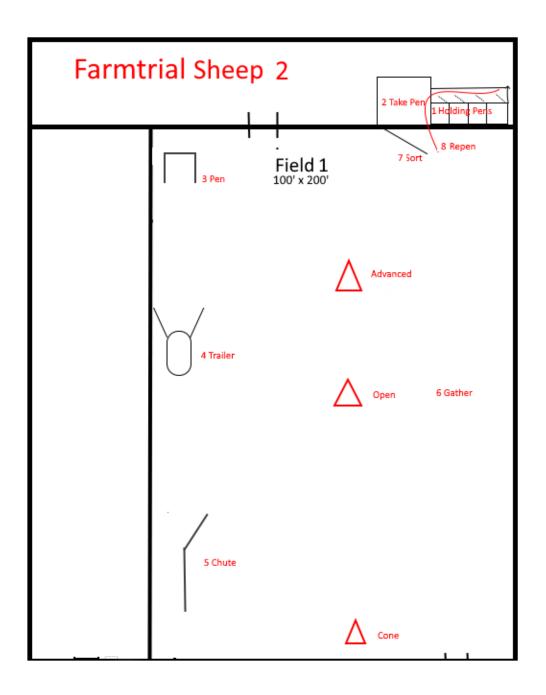


14 September Farm Trial 2 - Sheep

- 5 Sheep Per Run
- 12 Runs Possible
- No setout dog will be used
- Run Order Random Draw prior to trial

TASKS POSSIBLE SCORE

PENWORK #1	10
Sheep will be in Holding Pen. Take out all 5 sheep from Holding Pen through the alley into	
the Take Pen. Task starts when Holding Pen gate opens and ends when Take Pen back gate	
is closed.	
PENWORK #2	5
Sheep taken from the Take Pen into Field 1. Task starts when Take Pen gate is opened and	
ends when Take Pen gate is closed.	
LOCATION SPECIFIC TASK #1: Open Pen	20
From Field 1 move the sheep into the Open Pen. Advanced handler to drive the sheep into	
the pen. Open handler can assist with pen. Judge will call the Pen. Task starts when the	
sort completes and ends when the sheep are released from the pen.	
LOCATION SPECIFIC TASK #2: TRAILER	20
Take the sheep from Field 1 to the trailer. Pen the sheep into the trailer. Remove the sheep	
from the trailer. Task starts when the sheep leave the corner pen and ends when the sheep	
exit the livestock trailer.	
CHUTE	20
Move the sheep from the trailer area into and through the chute. Task starts when sheep	
leave the trailer area and exit the chute.	
GATHER	20
Drive (Advanced handlers)/fetch (Open handlers) and settle the sheep near the cone.	
Outrun/lift/fetch (Open 75 feet, Advanced 100 feet). Task starts when sheep leave the	
chute and ends when sheep return to the Sort Pen side. Open – handler can take dog with	
him/her to the start pole. Advanced – dog stays near the sheep and is called back to the	
handler to start the outrun from the post.	
SORT	25
Sheep will be in Field #1. Sort out 3 sheep from Field 1 into the Take Pen. After the gate is	
closed with 2 sheep in the field, open the gate and let the 3 sorted sheep into the field.	
Task starts when gate opens and ends when gate is closed with all sheep in the field. Sort	
can be done in either direction.	
PENWORK #3	5
Take the sheep from Field 1 into the Take Pen. Task starts when the sheep complete the	
Sort and ends when the Take Pen gate is closed with the sheep inside.	
PENWORK #4	5
Move the sheep from the Take Pen to the Holding Pen and pen the sheep into the	
appropriate pen. Task starts when sheep exit the Take Pen and ends when the gate of the	
Holding Pen is closed.	
Total	130



14 September Farm Trial 2 - Mixed

- 5 Geese per Run, 5 Sheep Per Run
- 12 Runs Possible
- No setout dog will be used
- Run Order Random Draw prior to trial

TASKS POSSIBLE SCORE

PENWORK #1 (Geese)	5
Geese will be in Holding Pen. Take out all 5 geese from Holding Pen into Field 1. Task starts	
when Holding Pen gate opens and ends when Holding Pen gate is closed with all geese in	
the field.	
LOCATION SPECIFIC TASK #1: (Geese)	20
Pen the 5 geese into the free-standing pen. Advanced handlers must hold the rope on the	
pen gate throughout the penning of the geese. Task starts when geese leave the Holding	
Pen and ends when the free-standing pen is closed.	
LOCATION SPECIFIC TASK #2: POLE (Geese)	20
Move geese around Pole in a counter-clockwise way. Advanced handlers must drive, Open	
handlers can fetch or drive. Task starts when geese are moved from the pen and ends	
when geese have left the Pole on the counter-clockwise side towards the chute.	
CHUTE (Geese)	20
Bring 5 geese through the chute and in a controlled way. Task starts when the geese	
complete the pole circle and ends when the geese go through the chute.	
PENWORK #2 (Geese)	5
After the chute, move the geese to the appropriate holding pen. Pen the geese into the	
holding pen. Time starts when the geese leave the chute and ends when the holding pen	
gate is closed.	
PENWORK #3 (Sheep)	5
Take sheep out of holding pen, through the chute into the take pen. Task starts when the	
holding pen gate is opened and ends when the sheep are into the take pen.	
PENWORK #4 (Sheep)	5
Take the sheep out of the take pen and into Field 1. Task starts when the take pen gate is	
opened and ends when the take pen gate is closed.	
GATHER (Sheep)	20
Drive or fetch the sheep towards the cone. Outrun/lift/fetch (Open 50 feet, Advanced 100	
feet). Task starts when sheep arrive at the cone and ends when sheep arrive at the back	
fence. Open – handler can take dog with him/her to the start pole. Advanced – dog stays	
near the sheep and is called back to the handler to start the outrun while standing at the	
cone.	
SORT (Sheep)	25
Sheep will be in Field #1. Sort out 3 sheep from Field 1 into the Take Pen. After the gate is	
closed with 2 sheep in the field, open the gate and let the 3 sorted sheep into the take	
pen. Task starts when gate opens and ends when gate is closed with all sheep in the take	
pen. Sort can be done in either direction.	
PENWORK #5 (Sheep)	5
Move the sheep from the Take Pen through the chute into the holding pen. Task starts	
when the take pen exit gate is opened and ends when the holding pen is closed.	
Total	130

