

# Farm Trial Day 1

## 13 September Farm Trial 1 – Geese

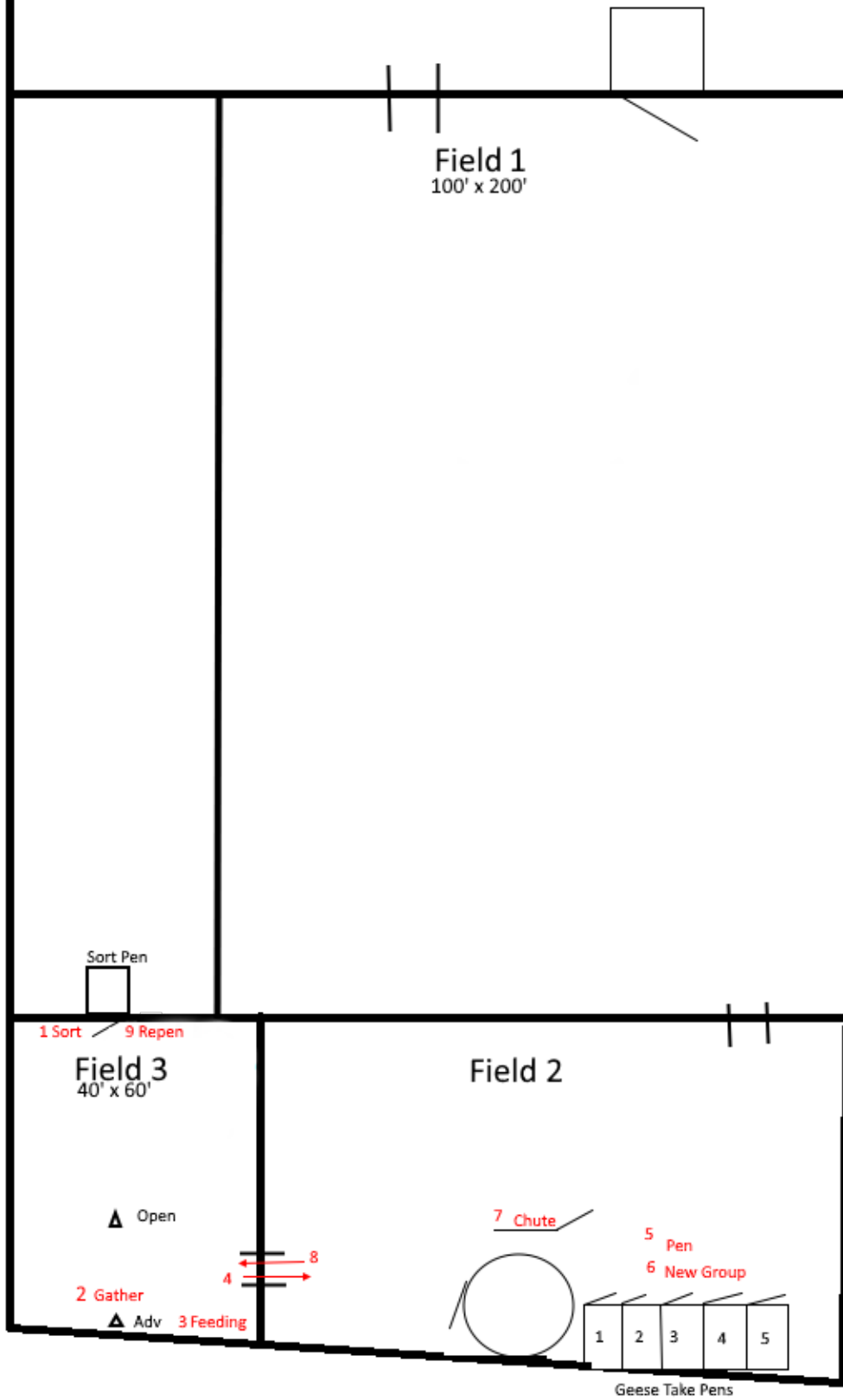
- 5 Geese per Run
- 12 Runs Possible
- No setout dog will be used
- Run Order Random Draw prior to trial

### TASKS

### POSSIBLE SCORE

<p><b>SORT</b> Geese will be in Sort Pen. Sort out 3 geese from Sort Pen into Field 3. After the gate is closed with 3 geese in the field, open the gate and let the 2 remaining geese into the field. Time starts when gate opens and ends when gate is closed with all geese in the field. Sort can be done in either direction.</p>	25
<p><b>GATHER</b> Drive (advanced)/fetch (open) and settle the geese at the Sort Pen gate. Outrun/lift/fetch (Open 45 feet, Advanced 70 feet). Starts when geese arrive at the cone and ends when geese arrive at the back fence cone. Open – handler can take dog with him/her to the start pole. Advanced – dog stays near the geese and is called back to the handler to start the outrun while standing at the cone.</p>	20
<p><b>LOCATION SPECIFIC TASK #1: FEEDING</b> Drive (advanced)/fetch (open) and settle the geese at the feeding pan in Field 3. Open can fetch or drive. Advanced must drive the geese to the feeding pan. Handler will feed the geese until Judge signals the task is complete.</p>	20
<p><b>PENWORK #1</b> Take the geese from Field 3 through Field 2. Task starts when the Field 3 gate opens and ends when the Field 3 gate is closed.</p>	10
<p><b>PENWORK #2</b> Take the geese from Field 2 into the open holding pen. Task starts when the open holding pen gate is opened and ends when the open holding pen is closed with the geese inside.</p>	10
<p><b>PENWORK #3</b> Take the geese out of the next holding pen (new geese). Time starts when holding pen gate is opened and ends when holding pen gate is closed.</p>	15
<p><b>CHUTE</b> Bring 5 geese through the chute and in a controlled way towards the gate for Field 3. Task starts when the holding pen gate is closed and ends when the geese go through the chute.</p>	20
<p><b>PENWORK #4</b> Take the geese from Field 2 into Field 3. Task starts when the Field 2 gate is opened and ends when the Field 2 gate is closed with the geese in Field 3.</p>	5
<p><b>PENWORK #5</b> Fetch or drive the geese through Field 3 to the repen and pen the geese. Time starts when the Field 3 gate is closed and ends when the repen gate is closed with the geese inside.</p>	5
<b>Total</b>	130

# Farm Trial 1 - Geese



### 13 September Farm Trial 1 - Sheep

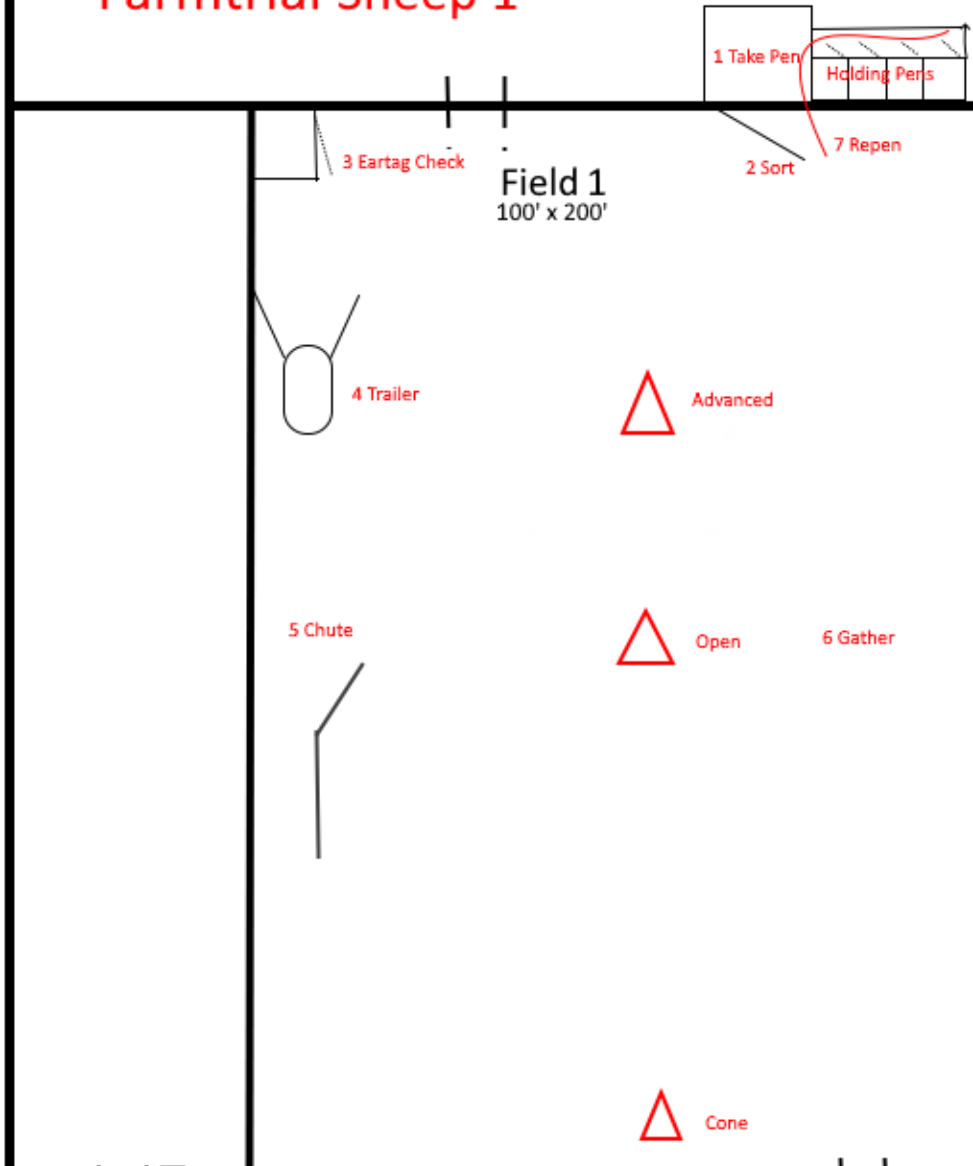
- 5 Sheep Per Run
- 12 Runs Possible
- No setout dog will be used
- Run Order Random Draw prior to trial

#### TASKS

#### POSSIBLE SCORE

<p><b>PENWORK #1</b> Sheep will be in Holding Pen. Take out all 5 sheep from Holding Pen through the alley into the take pen. Task starts when Holding Pen gate opens and ends when Take Pen back gate is closed.</p>	10
<p><b>PENWORK #2</b> Sheep taken from the Take Pen into Field 1. Task starts when Take Pen gate is opened and ends when Take Pen gate is closed.</p>	5
<p><b>SORT</b> Sheep will be in Field #1. Sort out 3 sheep from Field 1 into the Take Pen. After the gate is closed with 2 sheep in the field, open the gate and let the 3 sorted sheep into the field. Task starts when gate opens and ends when gate is closed with all sheep in the field. Sort can be done in either direction.</p>	25
<p><b>LOCATION SPECIFIC TASK #1: EARTAG</b> From Field 1 move the sheep into the corner pen and close the gate. Note the eartag number of every sheep using mobile camera or other method. Task starts when the sort completes and ends when the sheep are released from the corner pen.</p>	20
<p><b>LOCATION SPECIFIC TASK #2: TRAILER</b> Take the sheep from Field 1 to the trailer. Pen the sheep into the trailer. Remove the sheep from the trailer. Task starts when the sheep leave the corner pen and ends when the sheep exit the livestock trailer.</p>	20
<p><b>CHUTE</b> Move the sheep from the trailer area into and through the chute. Advanced handlers must drive to the chute. Open handlers can drive or fetch to the chute. Task starts when geese leave the trailer area and exit the chute.</p>	20
<p><b>GATHER</b> Drive (Advanced handlers)/fetch (Open handlers) and settle the sheep near the cone. Outrun/lift/fetch (Open 75 feet, Advanced 100 feet). Task starts when sheep leave the chute and ends when sheep return to the Sort Pen side. Open – handler can take dog with him/her to the start pole. Advanced – dog stays near the geese and is called back to the handler to start the outrun from the post.</p>	20
<p><b>PENWORK #2</b> Take the sheep from Field 1 into the Take Pen. Task starts when the sheep complete the gather and ends when the Take Pen gate is closed with the sheep inside.</p>	5
<p><b>PENWORK #3</b> Move the sheep from the Take Pen to the Holding Pen and pen the sheep into the appropriate pen. Task starts when sheep exit the Take Pen and ends when the gate of the Holding Pen is closed.</p>	5
<p><b>Total</b></p>	130

# Farmtrial Sheep 1



### 13 September Farm Trial 1 - Mixed

- 5 Geese per Run, 5 Sheep Per Run
- 12 Runs Possible
- No setout dog will be used
- Run Order Random Draw prior to trial

#### TASKS

#### POSSIBLE SCORE

<p><b>PENWORK #1 (Sheep)</b> Sheep will be in Holding Pen. Take out all 5 sheep from Holding Pen through the alley, the take pen and into Field 1. Task starts when Holding Pen gate opens and ends when Take Pen gate is closed with all sheep in the field.</p>	5
<p><b>SORT (Sheep)</b> Sheep will be in Field #1. Sort out 3 sheep from Field 1 into the Take Pen. After the gate is closed with 2 sheep in the field, open the gate and let the 3 sorted sheep into the field. Task starts when gate opens and ends when gate is closed with all sheep in the field. Sort can be done in either direction.</p>	25
<p><b>LOCATION SPECIFIC TASK #1: EARTAG (Sheep)</b> From Field 1 move the sheep into the corner pen and close the gate. Note the eartag number of every sheep using mobile camera or other method. Task starts when the sort completes and ends when the sheep are released from the corner pen.</p>	20
<p><b>LOCATION SPECIFIC TASK #2: TRAILER (Sheep)</b> Take the geese from Field 1 to the trailer. Pen the sheep into the trailer. Remove the sheep from the trailer. Task starts when the sheep leave the corner pen and ends when the sheep exit the livestock trailer.</p>	20
<p><b>PENWORK #2 (Sheep)</b> Move the sheep from the livestock trailer to the take pen and into the appropriate holding pen. Task starts when sheep exit the livestock trailer and ends when the holding pen gate is closed.</p>	5
<p><b>PENWORK #3 (Geese)</b> Geese will be in Holding Pen. Take out all 5 geese from Holding Pen. Task starts when Holding Pen gate opens and ends when gate is closed with all geese in the field.</p>	5
<p><b>CHUTE (Geese)</b> Move the geese from the Holding Pen area into and through the Chute. Advanced handlers must drive to the Chute. Open handlers can drive or fetch to the chute. Task starts when geese leave the Holding Pen area and exit the Chute.</p>	20
<p><b>PENWORK #4 (Geese)</b> Move the geese from the Chute exit through the gate into Field 3. Task starts when the geese move from the Chute exit and end when the gate is closed.</p>	3
<p><b>GATHER (Geese)</b> Drive (Advanced handlers)/fetch (Open handlers) and settle the geese near the cone. Outrun/lift/fetch (Open 45 feet, Advanced 70 feet). Starts when geese arrive at the cone and ends when geese return to the Sort Pen side. Open – handler can take dog with him/her to the start pole. Advanced – dog stays near the geese and is called back to the handler to start the outrun.</p>	20
<p><b>PENWORK #4</b> Take the geese from Field 3 into Field 2. Task starts when the Field 2 gate is opened and ends when the Field 2 gate is closed with the geese in Field 3.</p>	3
<p><b>PENWORK #5</b></p>	4

Move the geese from the Field to the Holding Pen and pen the geese into the appropriate pen. Task starts when geese exit the Field 2 gate and ends when the gate of the Holding Pen is closed.

**Total**

130

