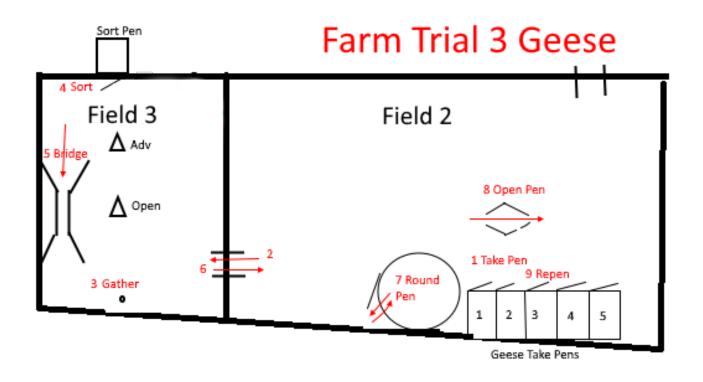
FARM TRIAL 3

15 September Farm Trial 3 – Geese

- 5 Geese per Run
- 12 Runs Possible
- No setout dog will be used
- Run Order Random Draw prior to trial

TASKS POSSIBLE SCORE

PENWORK #1	10
Geese will be in Holding Pen. Take out all 5 geese from Holding Pen towards Field 3 gate.	
Time starts when Holding Pen gate opens and ends when gate is closed with all geese in the	
field.	
PENWORK #2	10
Take the geese from Field 2 to Field 3 through the gate. Time starts when geese leave the	
Holding Pen and ends when the Field 3 gate is closed.	
GATHER	20
Drive or fetch and settle the geese at the cone near the cone. Outrun/lift/fetch (Open 45	
feet, Advanced 70 feet). Starts when geese arrive at the cone and ends when geese return	
to the Sort Pen side. Open – handler can take dog with him/her to the start pole.	
Advanced – dog stays near the geese and is called back to the handler to start the outrun.	
SORT	25
Geese will be in Field #3. Sort out 3 geese from Field 3 into the Sort Pen. After the gate is	
closed with 2 geese in the field, open the gate and let the 3 sorted geese into the field.	
Time starts when gate opens and ends when gate is closed with all geese in the field. Sort	
can be done in either direction.	
LOCATION SPECIFIC TASK #1: BRIDGE	20
Bring 5 geese over the bridge and in a controlled way. Task starts when the sort is	
completed and ends when the geese go over the bridge.	
PENWORK #3	10
Take the geese from Field 3 into Field 2. Task starts when the Field 2 gate is opened and	
ends when the Field 2 gate is closed with the geese in Field 3.	
PENWORK #4	10
Move the geese from the Field 3 gate into the Round Pen. Once in the Round Pen take the	
geese out. Task starts when geese leave Field Gate 3 and ends when the geese leave the	
Round Pen.	
LOCATION SPECIFIC TASK #2: Open Pen	20
Move the geese from the Round Pen area to the Open Pen and in a straight line from the	
entrance through the exit (Open). Advanced dogs must have one goose go through the	
bottom exit and the remaining 4 exit straight through. Exercise begins when geese leave	
Round Pen area and ends when geese exit the Open Pen.	
PENWORK #4	5
Move the geese from the Open Pen to the Holding Pen and pen the geese into the	
appropriate pen. Task starts when geese leave the Open Pen and ends when the gate of	
the Holding Pen is closed.	
Total	130

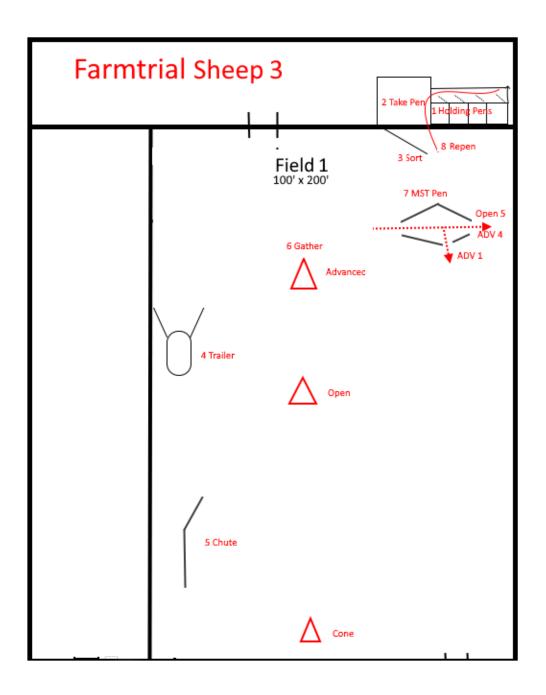


15 September Farm Trial 3 - Sheep

- 5 Sheep Per Run
- 12 Runs Possible
- No setout dog will be used
- Run Order Random Draw prior to trial

TASKS POSSIBLE SCORE

PENWORK #1	10
Sheep will be in Holding Pen. Take out all 5 sheep from Holding Pen through the alley into	
the Take Pen. Task starts when Holding Pen gate opens and ends when Take Pen back gate	
is closed.	
PENWORK #2	5
Sheep taken from the Take Pen into Field 1. Task starts when Take Pen gate is opened and	
ends when Take Pen gate is closed.	
SORT	25
Sheep will be in Field #1. Sort out 3 sheep from Field 1 into the Take Pen. After the gate is	
closed with 2 sheep in the field, open the gate and let the 3 sorted sheep into the field.	
Task starts when gate opens and ends when gate is closed with all sheep in the field. Sort	
can be done in either direction.	
LOCATION SPECIFIC TASK #1: TRAILER	20
Take the sheep from Field 1 to the trailer. Pen the sheep into the trailer. Remove the sheep	
from the trailer. Task starts when the sheep leave the corner pen and ends when the sheep	
exit the livestock trailer.	
CHUTE	20
Move the sheep from the trailer area into and through the chute. Task starts when sheep	
leave the trailer area and exit the chute.	
GATHER	20
Drive (Advanced handlers)/Fetch (Open handlers) and settle the sheep near the cone.	
Outrun/lift/fetch (Open 75 feet, Advanced 100 feet). Task starts when sheep leave the	
chute and ends when sheep return to the Sort Pen side. Open – handler can take dog with	
him/her to the start pole. Advanced – dog stays near the sheep and is called back to the	
handler to start the outrun from the post.	
LOCATION SPECIFIC TASK #2: MST PEN	20
From Field 1 move the sheep into the MST Pen. Open Handler to move all 5 sheep straight	
though the exit. Advanced Handler to move 4 sheep straight through the exit and 1 sheep	
through the bottom exit. Task starts when the sort completes and ends when the sheep	
are through the pen as described.	
PENWORK #2	5
Take the sheep from Field 1 into the Take Pen. Task starts when the sheep complete the	
Sort and ends when the Take Pen gate is closed with the sheep inside.	
PENWORK #3	5
Move the sheep from the Take Pen to the Holding Pen and pen the sheep into the	
appropriate pen. Task starts when sheep exit the Take Pen and ends when the gate of the	
Holding Pen is closed.	
Total	130



15 September Farm Trial 3 - Mixed

- 5 Geese per Run, 5 Sheep Per Run
- 12 Runs Possible
- No setout dog will be used
- Run Order Random Draw prior to trial

TASKS POSSIBLE SCORE

PENWORK #1 (Sheep)	5
Sheep will be in Holding Pen. Take out all 5 sheep from Holding Pen through the alley, the	
take pen and into Field 1. Task starts when Holding Pen gate opens and ends all sheep are	
in the Field 1.	
SORT (Sheep)	25
Sheep will be in the Take Pen. Sort out 3 sheep from the Take Pen into the field. After the	
gate is closed with 3 sheep in the field, open the gate and let the remaining sheep into the	
field. Task starts when Take Pen gate opens and ends when gate is closed with all sheep in	
the field. Sort can be done in either direction.	
LOCATION SPECIFIC TASK #1 (Sheep)	20
From Field 1 move the sheep into the 3-sided pen. Advanced handlers must drive the	
sheep into the Open Pen. Open handlers can assist the dog with penning the sheep. Judge	
will call the Pen. Task starts when the sort completes and ends when the Judge calls the	
Pen.	
GATHER (Sheep)	20
Drive/fetch and settle the sheep near the cone. Outrun/lift/fetch (Open 75 feet, Advanced	
100 feet). Task starts when sheep arrive at the cone and ends when sheep return to the	
Take Pen side. Open – handler can take dog with him/her to the start pole. Advanced –	
dog stays near the sheep and is called back to the handler to start the outrun.	
PENWORK #2 (Sheep)	5
Move the sheep from Field 1 into the take pen. Task starts when the take pen gate is	
opened and ends when the take pen gate is closed.	
PENWORK #3 (Sheep)	5
Move the sheep from the take pen into the holding pen. Task starts when the take pen	
gate is closed and ends when the holding pen gate is closed.	
PENWORK #4 (Geese)	5
Geese will be in Holding Pen. Take out all 5 geese from Holding Pen. Task starts when	
Holding Pen gate opens and ends when gate is closed with all geese in the field.	
CHUTE (Geese)	20
Move the geese from the Holding Pen area into and through the Chute. Task starts when	
geese leave the Holding Pen area and exit the Chute.	
LOCATION SPECIFIC TASK #2 (Geese)	20
Move the geese from the Chute through the Open Pen. For Open all geese must exit	
through the exit. For Advanced 4 geese must exit straight through and one goose must exit	
through the lower exit. Task starts when the geese exit the Chute and ends when the geese	
exit the Open Pen.	
PENWORK #5	5
Move the geese from the Field to the Holding Pen and pen the geese into the appropriate	
pen. Task starts when geese exit the Field 2 gate and ends when the gate of the Holding	
Pen is closed.	
Total	130
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